

Village Girl of Demete

Elf

<Deck>
A deck can have any number of this card.

[Passive]
This minion cannot block.

BASIC



300

1



Village Girl of Demete

Elf

<Deck>
A deck can have any number of this card.

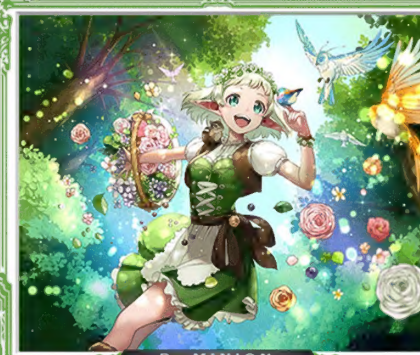
[Passive]
This minion cannot block.

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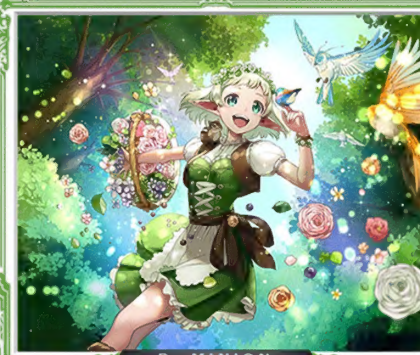
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Village Girl of Demete

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<Deck>
A deck can have any number of this card.

[Passive]
This minion cannot block.

BASIC



300

1



Guardian of Demete

Elf

[Passive]
This minion cannot block.

<Base> [At the End of Your Turn]
This mana enters the Active State.

RARE



100

1



Guardian of Demete

Elf

[Passive]
This minion cannot block.

<Base> [At the End of Your Turn]
This mana enters the Active State.

RARE



100

1



Guardian of Demete

Elf

[Passive]
This minion cannot block.

<Base> [At the End of Your Turn]
This mana enters the Active State.

RARE



100

1



Morpheo Bun

Morpheo

[Passive]
Whenever a "Village Girl of Demete" card is placed into your base, restore 1 Life point.

[Passive]
This minion enters the Rest State when it moves to the base.

COMMON



200

0



